

Light It Up!

Insert aims and success criteria here.



On this map you will see several lighthouses.

However, only one of them will light up!

Your challenge is to reflect light from the start point on the map in the mirrors positioned on the grid.

Draw the path the light ray takes as it is reflected in the mirrors.

The lighthouse which is hit by the light ray is the one that lights up!

Colour it in yellow.



Light house



Mirror

