PE Curriculum – Heymann Primary School



PE vision statement:

The national curriculum for physical education aims to ensure that all pupils:

- To lead a healthy lifestyle through regular physical activity and healthy eating
 To have an enjoyment and understanding of a range of skills and sports
- To experience competing against others (Inter-school/Intra-school- houses, year groups)

(See Vision statement document for full over)

	Big Ideas of PE								
M°	Movement — children move different parts of their bodies and are keeping physically active for longer periods of time.		Competition – a contest between two or more children or teams striving for the common goal of winning/gaining points.	×××	Analysis and evaluation — to look back at a performance or skill, of their own or others, and identify the strengths and areas for improvement.				
	Development of skills and techniques — Where new skills are modelled to the children and they are given time to practice, improve and critic.		Games — opportunities for skills and techniques to be applied to game situations where rules are followed.		Preparation for life and participation — providing children with the skills and mindset that will carry them through life and can be applied to other situations e.g. fair-play, resilience, teamwork, humility (victory/defeat).				
***	Application of skills and techniques — where children are given the opportunity to apply new skills into game situations.		Tactics — plans to give a player or team an advantage against opponents.	-\\\-	Health and fitness- keeping bodies healthy and active and in good conditions and improving fitness levels e.g. stamina.				
	Co-operation/teamwork- two or more children working together to reach a common goal or produce an outcome.		Challenge —providing opportunities for children to better their performance by setting targets or objectives that push them out their comfort zone.	F	Swimming — The act of moving bodies through water.				

		Reception	Year 1	Year 2
Games	KS1	Gross motor ELG from September 2021 Negotiate space and obstacles safely, with consideration for themselves and others Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.	 use basic underarm, rolling and hitting skills; learn and choose different ways of hitting, throwing, striking or kicking the ball; intercept, retrieve and stop a variety a objects with some consistency begin to use hand-eye coordination to catch a medium-sizes ball/beanbag track balls and other equipment sent to them, moving in line with the ball to collect it; use terms 'opponent' and 'team-mate decide where to stand to make it difficult for their opponent Lead where appropriate 	 perform basic skills of rolling, striking and kicking with more confidence; apply these skills in a variety of simple games; make choices about appropriate targets, space and equipment; work well with a partner and in a small group to improve their skills show awareness of opponents and team-mates when playing games to develop tactics

		Year 3	Year 4	Year 5	Year 6		
Games	Net and wall	 Begin to use forehand and backhand when playing racket game keep up a continuous game, using a range of throwing and catc use a small range of basic racket skills; choose and use a range of simple tactics to make it difficult for make up their own net games and refine rules throughout game Follow rules of a game and play fairly; talk about what they do well and recognise things they could do Uphold the spirit of fair play and respect in all competitive situate Lead others and act as a respectful team member. 	hing skills and techniques; their opponent; e o better	 Use forehand and backhand when playing racket games. Work alone, or with team mates in order to gain points or possession. Defend and attack court using a range of tactics Work alone, or with team mates in order to gain points or possession. know and carry out warm-up activities that use exercises helpful for net and wall games; pick out things that could be improved in performances and suggest ideas and practices to make them better Uphold the spirit of fair play and respect in all competitive situations. Lead others and act as a respectful team member. 			
	Invasion	 Throw, catch and kick with control and accuracy be aware of space and use it to support team-mates causing problems for opposition; know and use rules fairly to keep games going; keep possession with some success and pass at appropriate times (with, e.g. feet, a hockey stick or hands). Lead simple warm up and cool down and discuss importance Act as a respectful team member 	 play games with some fluency and accuracy, using a range of throwing, catching and kicking techniques; find ways of attacking and keeping possession getting into positions to score; (with, e.g. feet, a hockey stick or hands). use a variety of simple tactics for attacking and pass at appropriate times know the rules of the games understand how strength, stamina and speed can be improved by playing invasion games lead a partner through short warm-up routines; watch and describe others' performances, as well as their own, and suggest practices that will help them and others to play better Act as a respectful team member 	 pass, dribble and shoot with control in games; identify and use tactics to help their team keep the ball and take it towards the opposition's goal mark opponents and help each other in defence Work alone or with a teammate in order to gain points or possession know and carry out warm-up activities that use exercises helpful for invasion games pick out things that could be improved in performances and suggest ideas and practices to make them better Uphold the spirit of fair play and respect in all competitive situations. Lead others and act as a respectful team member. use different techniques for passing, controlling, dribbling and shooting the ball in games; apply basic principles of team play to keep possession of the ball; use marking, tackling and/or interception to improve their defence; play effectively as part of a team know what position they are playing in and how to contribute when attacking and defending; plan practices and warm ups to get ready for playing safely; recognise their own and others' strengths and weaknesses in games; suggest ideas that will improve performance Uphold the spirit of fair play and respect in all competitive situations. Lead others and act as a respectful team member 			
	Striking and fielding	 use a range of skills, eg throwing, striking, intercepting and stop Strike a ball and field with control choose and vary skills to suit the situation in a game; carry out simple tactics successfully e.g. striking a ball in specific set up small games; know rules and use them fairly to keep games going; describe what they and others do successfully and suggest impressed Act as a respectful team member 	directions	 strike a bowled or volleyed ball accurately and with control use a range of fielding skills, eg catching, throwing, bowling, intercepting, with growing control and consister Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kickin etc.). work collaboratively in pairs, group activities and small-sided games; use and apply the basic rules consistently and fairly; understand and implement a range of tactics in games when fieldling, defending and attacking identify their own strengths and suggest practices to help them improve Uphold the spirit of fair play and respect in all competitive situations. Lead others and act as a respectful team member. 			

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	Gross motor ELG from September 2021 Demonstrate strength, balance and coordination; Performing Perform songs, rhymes, poems and stories with others, and – when appropriate – move in time with music	 Copy and remember moves and positions perform basic body actions with control use different parts of the body singly and in combination; choose movements to communicate a mood, feeling or idea (expressive) vary the way they use space; Link two or more actions to perform a sequence 	 Copy and remember moves and positions perform body actions with control and coordination; choose movements with different dynamic qualities to make a dance phrase that expresses an idea, mood or feeling; link actions; remember and repeat dance phrases perform short dances, showing an understanding of mood, feeling or idea (expressive) describe the mood, feelings and expressive qualities of dance; suggest ways they could improve their work 	 Using a stimulus (music or idea) improvise dance moves create dances and movements to communicate an idea or message With a partner and in a small group, share and create dance sequences repeat, remember and perform these sequences in a dance Move in a clear, fluent and expressive manner recognise and talk about the movements used and the expressive qualities of dance suggest improvements to their own and other people's dances Develop physical strength and suppleness by practicing moves and stretching 	 respond imaginatively to a range of stimuli related to character and narrative On their own, with a partner and in a group, plan, perform and repeat sequences refine, repeat and remember dance sequences and dances; perform dances clearly and fluently; Change speed and levels within a performance show a clear understanding of how to warm up and cool down safely; describe, interpret and evaluate dance, using appropriate language Continue to develop physical strength and suppleness by practicing moves and stretching 	 Plan, perform and evaluate dances creatively and collaboratively in groups Hold a precise and strong body posture Express and perform an idea with high energy, slow grace or other themes and maintain throughout piece perform different styles of dance clearly and fluently recognise and comment on dances, showing an understanding of style; suggest ways to improve their own and other people's work show an understanding of safe exercising 	 Perform expressively and hold a precise and strong body posture work creatively and imaginatively on their own, with a partner and in a group to complex sequences plan to perform to an idea with high energy, slow grace or other themes and maintain throughout piece perform complex moves that combine strength and stamina gained through gymnastic activities (e.g. cartwheel or handstands) use appropriate criteria to evaluate and refine their own and others' work; talk about dance with understanding, using appropriate language and terminology

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Gross motor ELG from September 2021 Demonstrate strength, balance and coordination;	 show basic control and coordination when travelling and when remaining still identify and copy the basic actions of gymnasts choose and link two or more actions to make a sequence remember and repeat these actions accurately and consistently; find and use space safely, with an awareness of others show contrasts (such as small/tall, straight/curved and wide/narrow) Hold positions whilst balancing on different points of the body Climb safely on equipment 	 plan and repeat simple sequences of 2 or more actions; show contrasts in shape perform basic gymnastic actions with coordination, control and awareness of space describe what they and others have done; say why they think gymnastic actions are being performed well Travel by rolling forwards, backwards and sideways Hold a position whilst balancing on different points of the body. Climb safely on equipment. Stretch and curl to develop flexibility. Jump in a variety of ways and land with increasing control and balance. 	 plan, perform and repeat sequences of contrasting actions; Move in a clear, fluent and expressive manner swing and hang from equipment safely (using hands) and adapt sequences to suit equipment explain how strength and suppleness affect performance; compare and contrast gymnastic sequences, commenting on similarities and differences; with help, recognise how performances could be improved 	 perform actions, balances, body shapes and agilities with control plan, perform and repeat longer sequences that include changes of speed and level, clear shapes and quality of movement; adapt their own movements to include a partner in a sequence Travel in a variety of ways, including flight, by transferring weight to generate power in movements. Swing and hang from equipment safely (using hands). understand that strength and suppleness can be improved; lead a partner through short warm-up routines recognise criteria that lead to improvement, eg changing a level; watch, describe and suggest possible improvements to their own and others' performances 	 create, practise and refine longer, more complex sequences for a performance Hold shapes that are strong, fluent and expressive. Include in a sequence set pieces, choosing the most appropriate linking elements. Vary speed, direction, level and body rotation during floor performances. Use equipment to vault and to swing (remaining upright). lead small groups in warmup activities; use basic set criteria to make simple judgements about performances and suggest ways they could be improved 	 Create complex and well-executed sequences that include a full range of movements including: travelling balances swinging springing flight vaults inversions rotations bending, stretching, twisting gestures linking skills. Hold shapes that are strong, fluent and expressive. Include in a sequence set pieces, choosing the most appropriate linking elements. Vary speed, direction, level and body rotation during floor performances. Practise and refine the gymnastic techniques used in performances (listed above). Demonstrate good kinesthetic awareness (placement and alignment of body parts is usually good in well-rehearsed actions). Use equipment to vault and to swing (remaining upright).

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Athletics	Gross motor ELG from September 2021 Move energetically, such as running, jumping, hopping, skipping and climbing.	 Run for longer periods of time in one direction Learn a variety of hopping/jumping (such as 1 footed, 2 footed) Experience moving in different ways and different directions Use a variety of equipment to practice throwing (bean bags, quoits, balls) Partake in small races for enjoyment and understand the term compete 	 To be able to run in a straight line over a distance of 20 meters Move safely between and around objects and other children Practice a range of jumping techniques, taking off and landing on different feet Link simple running and jumping movements Use a variety of equipment to practice throwing towards a target (bean bags, quoits, balls) Compete against others for enjoyment 	 run at fast, medium and slow speeds, changing speed and direction over 60 metres link running and jumping activities with some fluency, control and consistency; take part in a relay activity, remembering when to run and what to do; Use a range of throwing techniques (such as under arm, over arm) Throw with accuracy to hit a target area Compete with others and aim to improve personal best performances. 	 understand and demonstrate the difference between sprinting and running for sustained periods know and demonstrate a range of throwing techniques throw with some accuracy and power into a target area or to cover distance perform a range of jumps consistently, using a run up where appropriate play different roles in small groups; compare and contrast performances using appropriate language Compete with others and aim to improve personal best performances. 	 choose the best pace for a running event, so that they can sus running and improve on a personal target; show control at take-off in jumping activities combine sprinting with low hurdles over 60 metres Throw accurately and refine performance by analysing technic body shape Compete with others and keep track of personal best perform setting targets for improvements organise and manage an athletic event well; 		
Swimming		 move through water in a chosen way blow bubbles in the water confidently put face in the water kick legs whilst holding onto the wall on your back and front confidently move through the water, immersing different parts of the body use one basic stroke, breathing correctly begin to control leg movements when propelling through water 		to propel themselves; use more than one stroke to swim distraction appropriate for the stroke being used using floats, swim over longer distance leg kick; join in all swimming activities confiden explore freely how to move in and und recognise how the water affects their to	s and periods of time with a more controlled tly; er water; emperature;	 swim over 100 metres and keep swimming for 45 to 90 seconds; use three different strokes, swimming on their front and back (breaststroke, front crawl, backstroke and butterfly) control their breathing; swim confidently and fluently on the surface and under water; Turn efficiently at the end of a length to be able to perform a range of jumps, dives and floats into the water safely perform water safety skills competently e.g. help position, huddle be able to apply learnt strokes and water safety to games e.g. water polo 		
Outdoor and adventurous activities				 Arrive properly equipped for outdoor and adventurous activity. Identify where they are by using simple plans and diagrams of familiar environments; use simple plans and diagrams to help them follow a short trail and go from one place to another; respond to a challenge or problem they are set; work increasingly cooperatively with others, discussing how to follow trails and solve problems; Remain aware of changing conditions comment on how they went about tackling tasks 	 Arrive properly equipped for outdoor and adventurous activity. use maps and diagrams to orientate themselves and to travel around a simple course; respond when the task or environment changes and the challenge increases; start to plan sensible responses to physical challenges or problems, talking and working with others in their group; identify parts of the work that were successful; respond to feedback on how to go about their work differently Remain aware of changing conditions and change plans if necessary 	 choose and perform skills and stra find solutions to problems and ch plan, implement and refine the st Quickly assess changing condition comes first. Embrace both leadership and tear and respect of a team. prepare physically and organisation taking into account the group's sa Remain positive even in the most others if need be. Use a range of devices in order to identify what they do well, as indi suggest ways to improve 	allenges; rategies they use; s and adapt plans to ensure safety m roles and gain the commitment onally for challenges they are set, fety; challenging circumstances, rallying orientate themselves.	

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